



This fin-stabilised, high-explosive, dual-purpose HEDP round is optimised for fighting in built-up areas. In the HEAT role the warhead gives a devastating behind-armour effect.

The round has both an impact and a delay function which is selected by the assistant gunner when loading the Carl-Gustaf® weapon.





DUAL-PURPOSE

HEDP 502 provides dismounted soldiers with with a dual-purpose round that can be used as a HEAT round to defeat light armoured vehicles or for effect behind walls, a capability that is particularly useful when fighting in built-up areas.

Loading the HEDP 502

IMPACT MODE

Impact mode is used mainly against armoured targets for a high behind-armour effect, by utilising the special warhead design.



Effect in light armoured vehicles



DELAY MODE

Delay mode is used against field fortifications, bunkers and enemies behind cover in built-up areas.

Effect in bunkers

Technical data

Complete round weight 3.3 kg

Performance Armour (RHA) > 100 mm (I)

Timber Wall > 200 mm (D) Adobe Wall > 400 mm (D

Effective range 40-500 m

Status Combat-proven

Ammunition type High-explosive, dual-purpose

Warhead design Optimised for residual effect



 $84\,\mathrm{mm}\,\mathrm{HEDP}\,502/502\,\mathrm{RS}$